

Joey & Kitty Class (1-2 years)

Gross Motor Skills

- walk with stability while holding the teacher's hand
- enjoy running and jumping with their own control
- maintain their body balance (ex. sit on a swing, go down the slide)

Fine Motor Skills

- explore their five senses (look, hear, smell, taste, touch)
- experience using a variety of materials (ex. paint, glue, seasonal items, etc.)
- have a strong grip to hold markers, crayons, and glue
- use spoon and fork to eat
- develop self-help skills (ex. put pants, socks, and shoes by themselves)

Koala Class (2-3 years)

Gross Motor Skills

- perform indoor and outdoor large motor activities (ex. climbing, running, stretching, swinging, hopping, dancing, etc.)
- develop their own risk management (ex. Jump and land safely, go down the stairs carefully, etc.)

Fine Motor Skills

- develop self-help skills (ex. dress and undress, buttons, etc.)
- learn how to use scissors
- develop skills with writing materials (ex. crayons, markers, etc.)
- develop skills to control small materials (ex. gems, stickers, etc.)
- hold spoon and fork in a proper way

Psychomotor Development

Dormouse Class (3-4 years)

Gross Motor Skills

- perform indoor and outdoor large motor activities
(ex. throw a ball, rock climbing, jump over objects and land without falling, etc.)

- experiment and develop hand-eye coordination through games and exercises

Fine Motor Skills

- develop independency in self-help skills (ex. dress and clean oneself, zippers, folding clothes neatly, flip clothes inside out, etc.)
- develop detailed sensory skills by using manipulatives
(ex. puzzles, threading, etc.)
- mastery of using scissors
- mastery of using writing materials (ex. crayons, markers, etc)
- learn how to use pencil and chopsticks

Armadillo Class (4-6 years)

Gross Motor Skills

- perform complicated large motor activities
(ex. jump rope, bouncing balls, etc.)
- perform hand-eye coordination with a good balance
(ex. catch and throw balls, stand/hop on one foot, etc.)

Fine Motor Skills

- continue to develop independency in self-help skills (ex. tie shoe laces, tie knots, etc.)
- show creativity in using a variety of culturally diverse materials/ utensils
(ex. paint, glitter, colored pencils, foam, etc.)
- create drawings with details and unique ideas
- mastery of using cutleries